JAECHAN YOO

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EXPERIENCE

Afino, Product Manager, Toronto, ON

February 2021 - Present

- Established north star metric to clearly define how the company of the success will be measured through brainstorming different metric ideas also identifying leading and lagging indicators
- Launched 2 features that increased adoption by 50% from creating use case diagrams and hypothesizing where visibility could be improved

Bell, Product Manager, Toronto, ON

June 2020 - August 2020

- Launched app releases that included 3-4 features per release for 315K MAU by prioritizing tasks and collaborating with a crossfunctional team of marketing & communications, engineering, and designers
- Evaluated and refined customer experience for Bell Webmail identifying and fixing 250+ user issues and bugs by designing and leading 4 beta test trials ranging from 50-2000 users that involved 1-1 user interviews and live triaging sessions
- Implemented a migration of Bell Webmail to a new UI and back-end for 300K MAU effectively increasing mobile usage by 20% and reducing call rates by 50% through collaborating with a cross-functional team of engineers, data scientists and designers
- Established a new customer communication channel acquiring 20 qualitative insights per user by creating a new user feedback system through surveys after recognizing lack of data from utilizing only MixPanel and app reviews

QUBE, Consultant, Kingston, ON

April 2019 - April 2020

- Acquired approval from president of region for the implementation of client's multi-billion-dollar transportation system by
 performing market analysis and conducting a feasibility report that delivered a market-entrance strategy for a high-tech midmarket transportation player
- Provided an AI/ML startup with quantitative & qualitative data to pitch to VC firms and investors by conducting a deep-dive
 competitor analysis highlighting the client's strengths, weaknesses, and necessary changes/improvements to their business
 model.

PROJECTS

Motion | (https://youtu.be/H pOk1p-9MA)

May 2021 - July 2021

- **Designed an Apple value add-on to eliminate the \$411B US loss in productivity** by simulating the entire product development lifecycle from identifying the opportunity, to go-to-market and launch plans
- Identified customer segmentations and developed personas to refine the scope of the product by brainstorming potential pain points and supplementing with user stories
- Delivered what the user experience flow would be, showing how the user would interact with the product from developing wireframes

EDUCATION

Queen's University, Faculty of Applied Science and Engineering, Kingston, ON Bachelor of Applied Science, Mechanical and Materials Engineering Major, General Option *Expected: May 2022*

Courses

Intro to Computer Programming • Economic and Business Practice • Engineering Design & Practice • Creative Entrepreneurship • Machine Design I • Engineering Data Analysis • Design Thinking • Topics in Innovation • Explorations in Creativity

Product School: Product Management Certificate, San Francisco, CA

July 2021

Define a Product Strategy • Identify Opportunities & Customers • Innovate Opportunities & Achieve Product-Market Fit • Define Your Product • Design Thinking & Development • Product Marketing & Strategy • Product Launch & Iteration

SKILLS

- Web Development: HTML, CSS
- Programming: C, MATLAB, Python